



# WORK AT THE Y

## School Age Child Care Assistant Teacher PART-TIME \$12/hour

Care is provided at Stevens Point public schools before and after school for children grades K-6. As a School Age Assistant Teacher, your role is to facilitate the daily curriculum activities, ensuring that the individual interests, needs, and safety of all children are met. Typical work schedules during the school year are Monday - Friday, from 6:25AM - 8:30AM, and 3:00PM - 5:45PM. You will also have the opportunity to work in our full-day school-age care programs held at the Y during the year when school is not in session.

### Qualifications:

- Must meet the qualifications for Assistant Teacher under DCF 251 Licensing Rules for Child Care Centers.
- You must have experience working in programs for children age 5 - 12 years.
- Most important, you must enjoy spending time with groups of school-age children, and have an understanding of their behaviors and group dynamics.
- High energy levels, patience, creativity, problem-solving skills, strong communication skills, enthusiasm and the ability to work independently or as part of a team.
- You must exhibit the Y core values of respect, responsibility, honesty and caring.
- Prior to work, all staff will be required to provide a Physician-signed health examination and complete a fingerprint background check.

### Certifications

- CPR/AED/First Aid certification within 60 days of hire.

### HOW TO APPLY:

A fully completed Stevens Point Area YMCA Employment Application is required, along with a copy of transcripts. Applications are available at the Member Services desk or online at [www.spymca.org/jobs](http://www.spymca.org/jobs).



The Stevens Point Area YMCA is an equal opportunity employer functioning under an Affirmative Action Plan.

**FREE**  
Y Membership

**Flexible**  
Schedule

**Discounts on Y**  
programs and  
Child Care

**Internship**  
Credit/Work  
Experience

**Y Retirement**  
Savings Account

**Supportive**  
Community

**Inclusive Work**  
Environment